

APNIC eLearning: Routing Basics

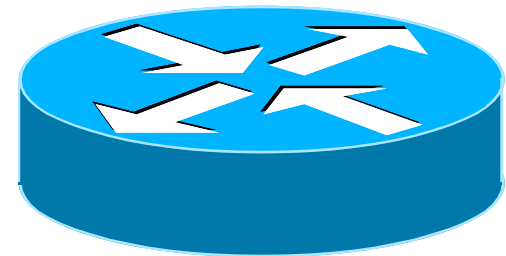
Contact: training@apnic.net

Overview

- What does a router do?
- Routing vs. Forwarding
- IP Route Lookup
- RIB and FIB
- Explicit and Default Routing
- Autonomous Systems
- Routing Policy
- Routing Protocols
- IGP and EGP

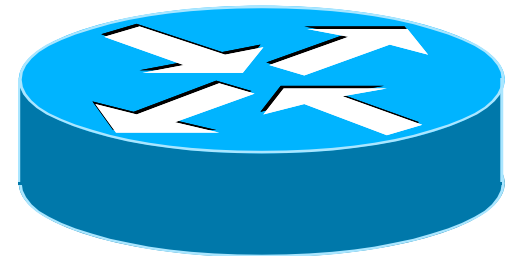
What does a router do?

- ?



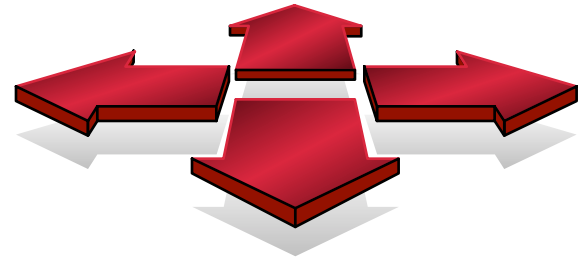
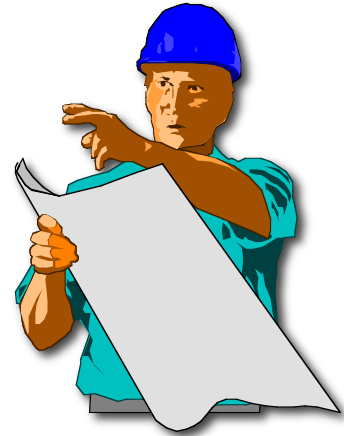
A day in a life of a router

- find path
- forward packet, forward packet, forward packet, forward packet...
- find alternate path
- forward packet, forward packet, forward packet, forward packet...
- repeat until powered off



Routing versus Forwarding

- Routing = building maps and giving directions
- Forwarding = moving packets between interfaces according to the “directions”



IP Routing – finding the path

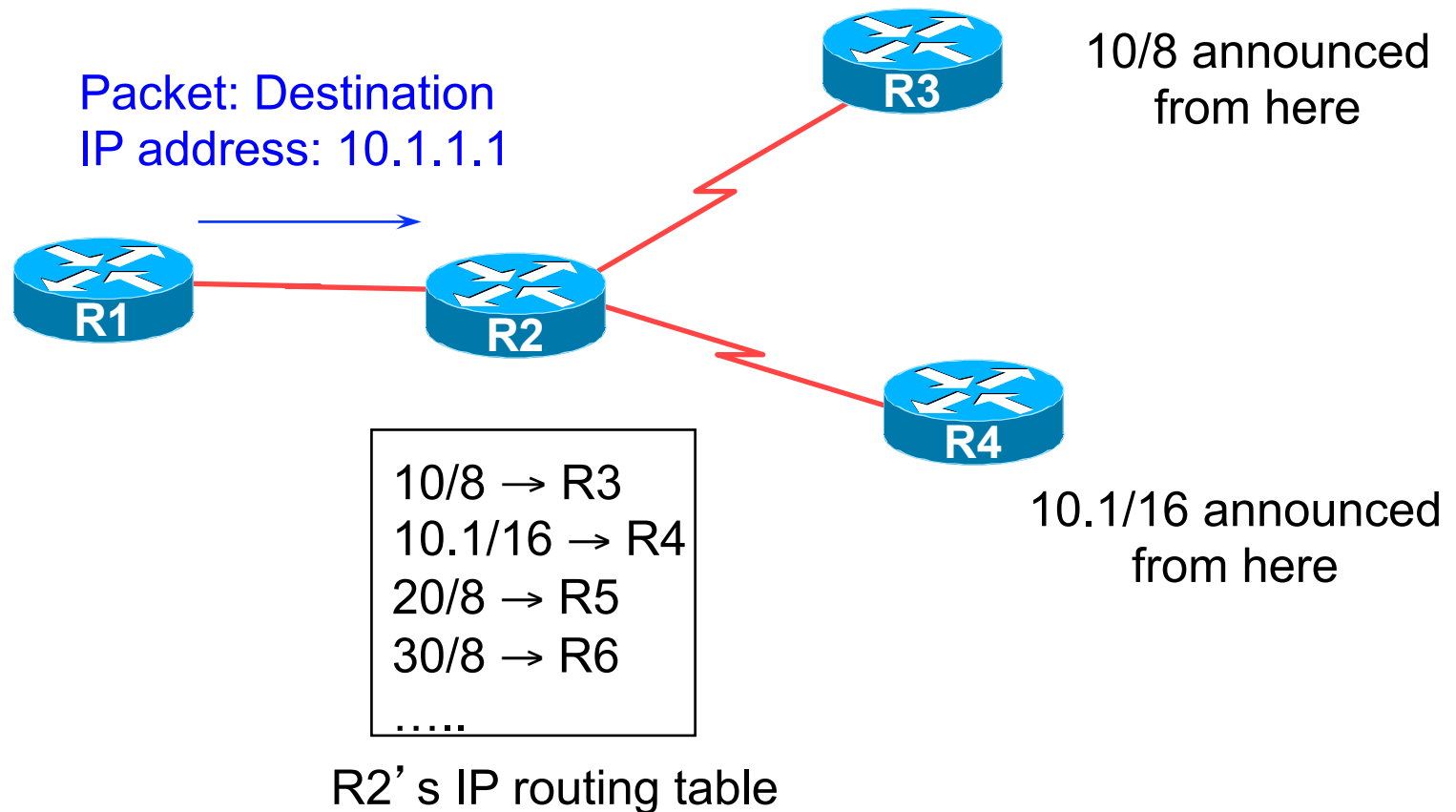
- Path derived from information received from a routing protocol
- Several alternative paths may exist
 - best path stored in forwarding table
- Decisions are updated periodically or as topology changes (event driven)
- Decisions are based on:
 - topology, policies and metrics (hop count, filtering, delay, bandwidth, etc.)

IP route lookup

- Based on destination IP address
- “longest match” routing
 - More specific prefix preferred over less specific prefix
 - **Example:** packet with destination of 10.1.1.1/32 is sent to the router announcing 10.1/16 rather than the router announcing 10/8.

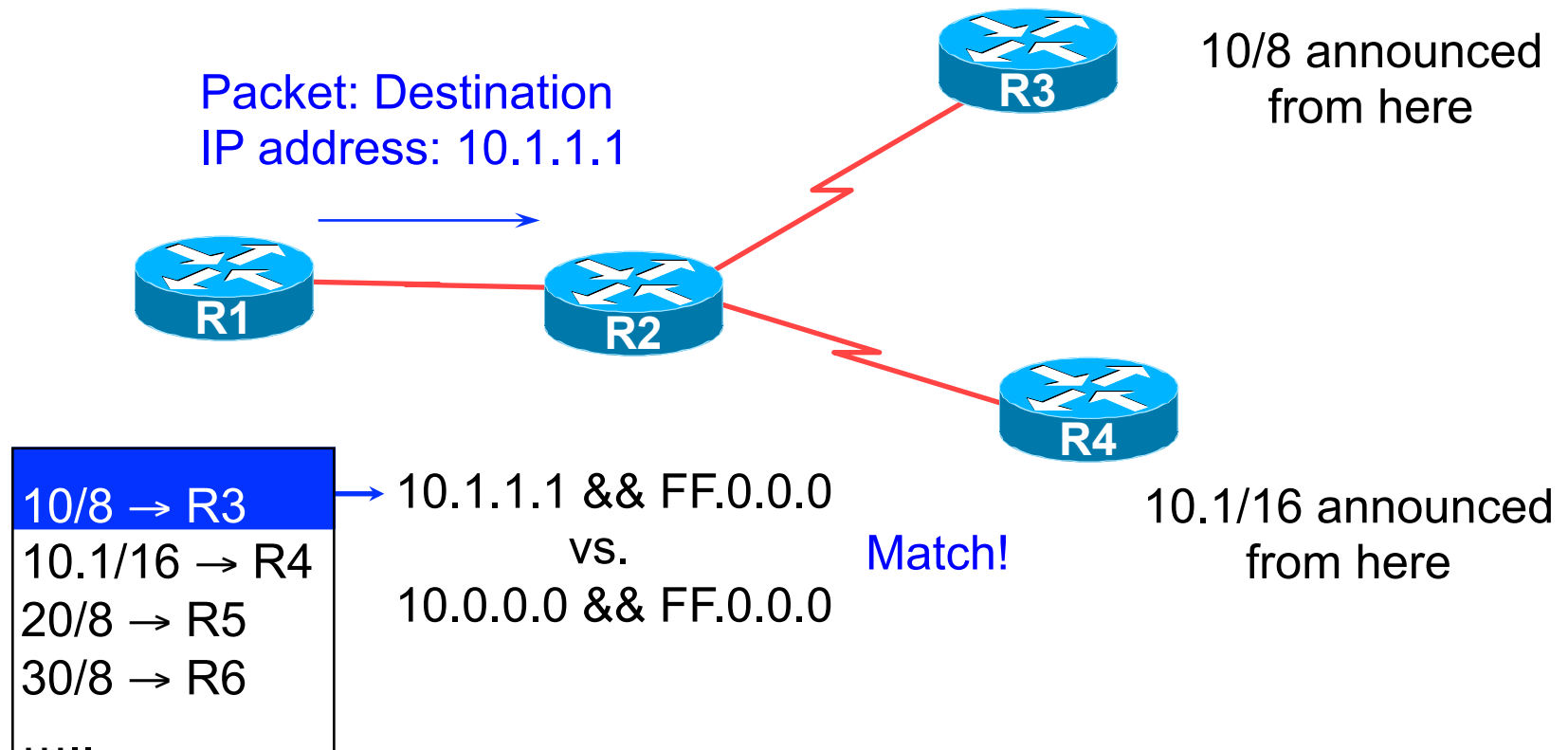
IP route lookup

- Based on destination IP address



IP route lookup: Longest match routing

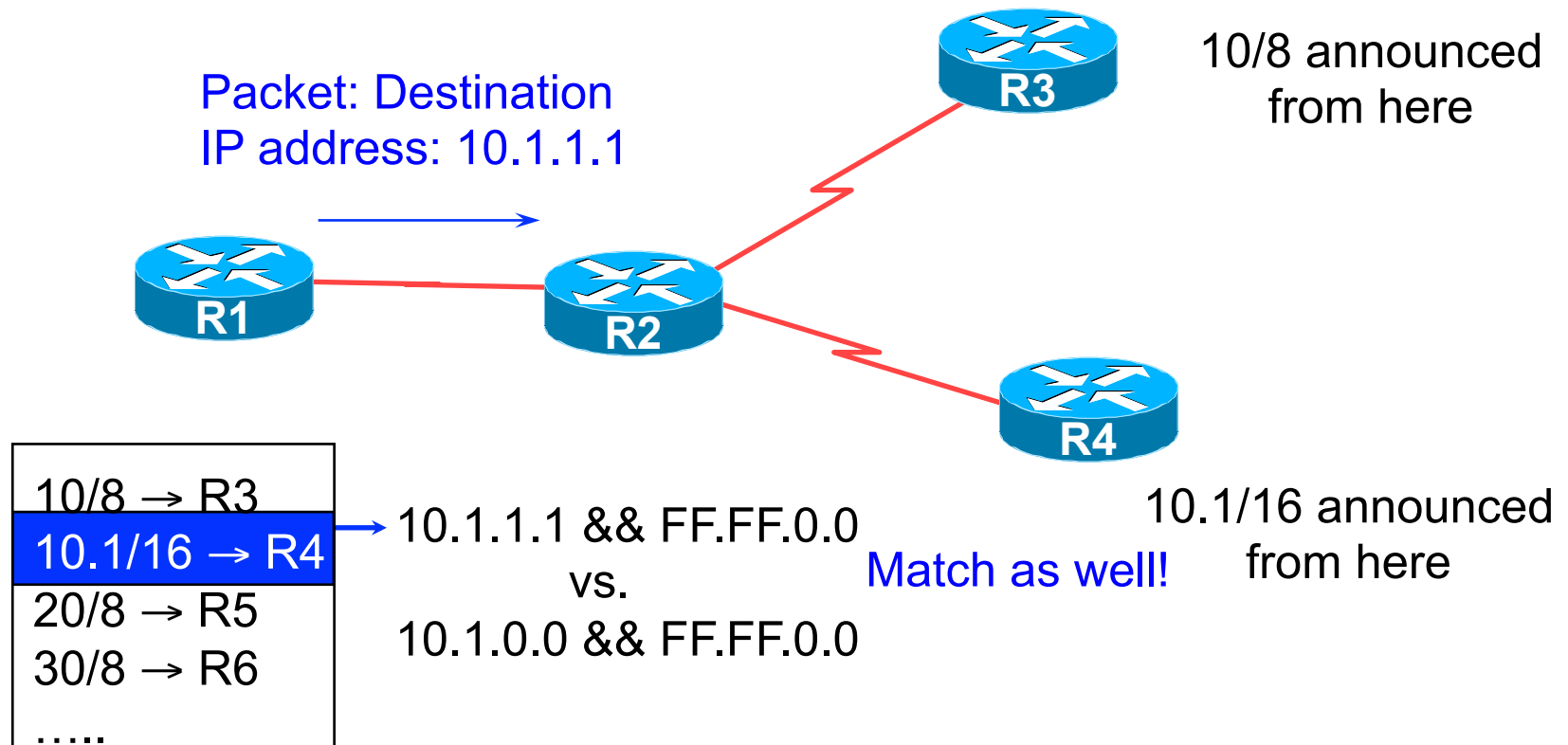
- Based on destination IP address



R2's IP routing table

IP route lookup: Longest match routing

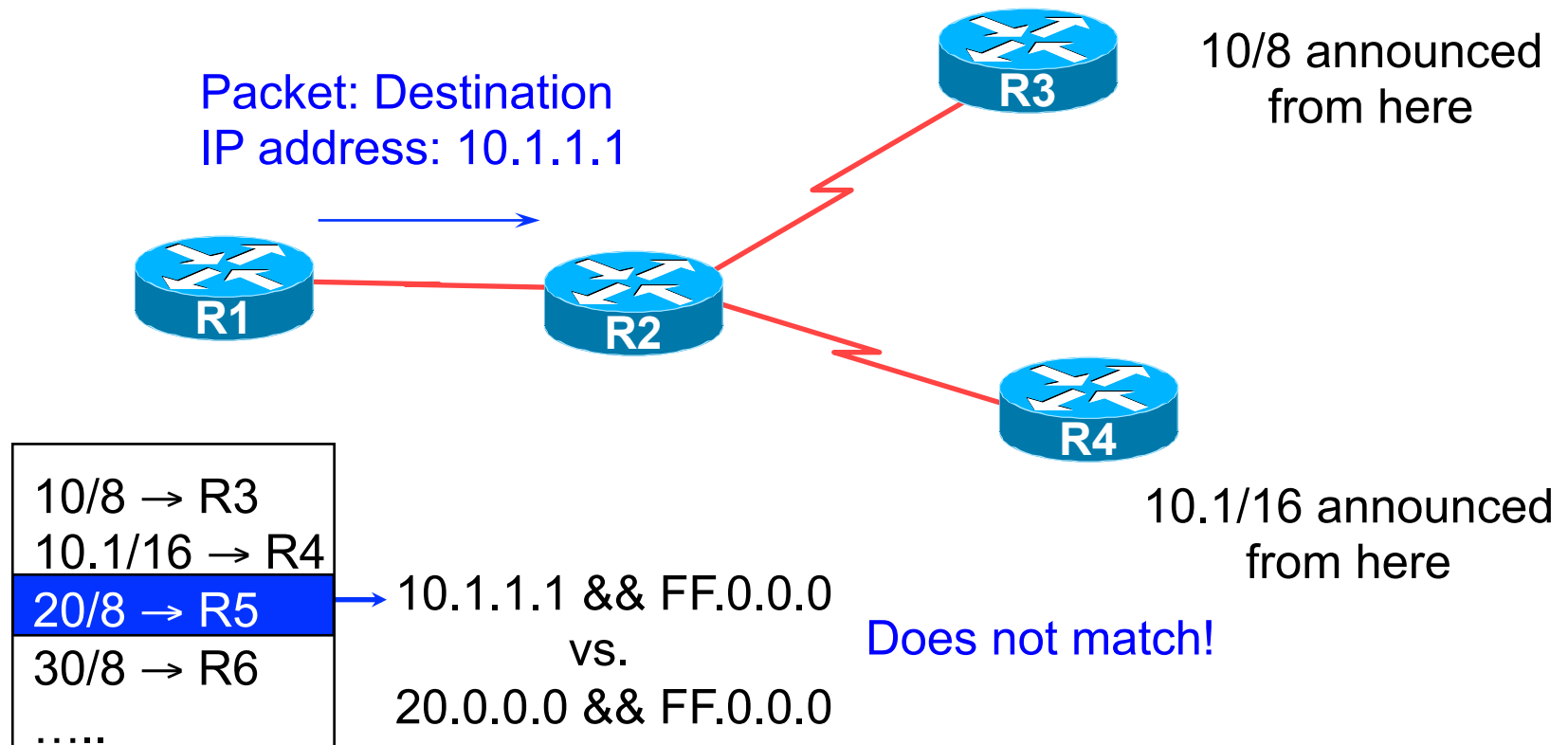
- Based on destination IP address



R2' s IP routing table

IP route lookup: Longest match routing

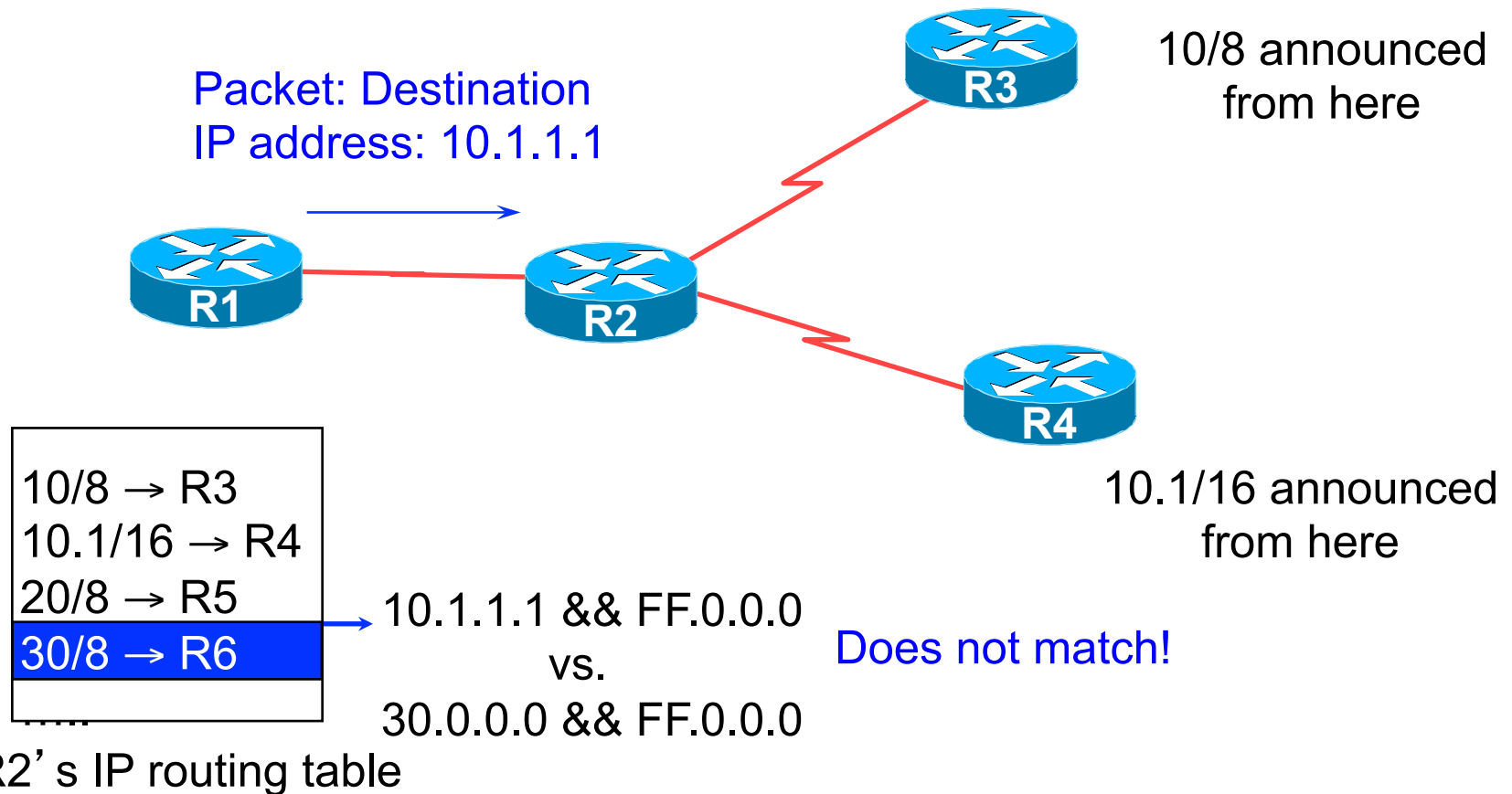
- Based on destination IP address



R2' s IP routing table

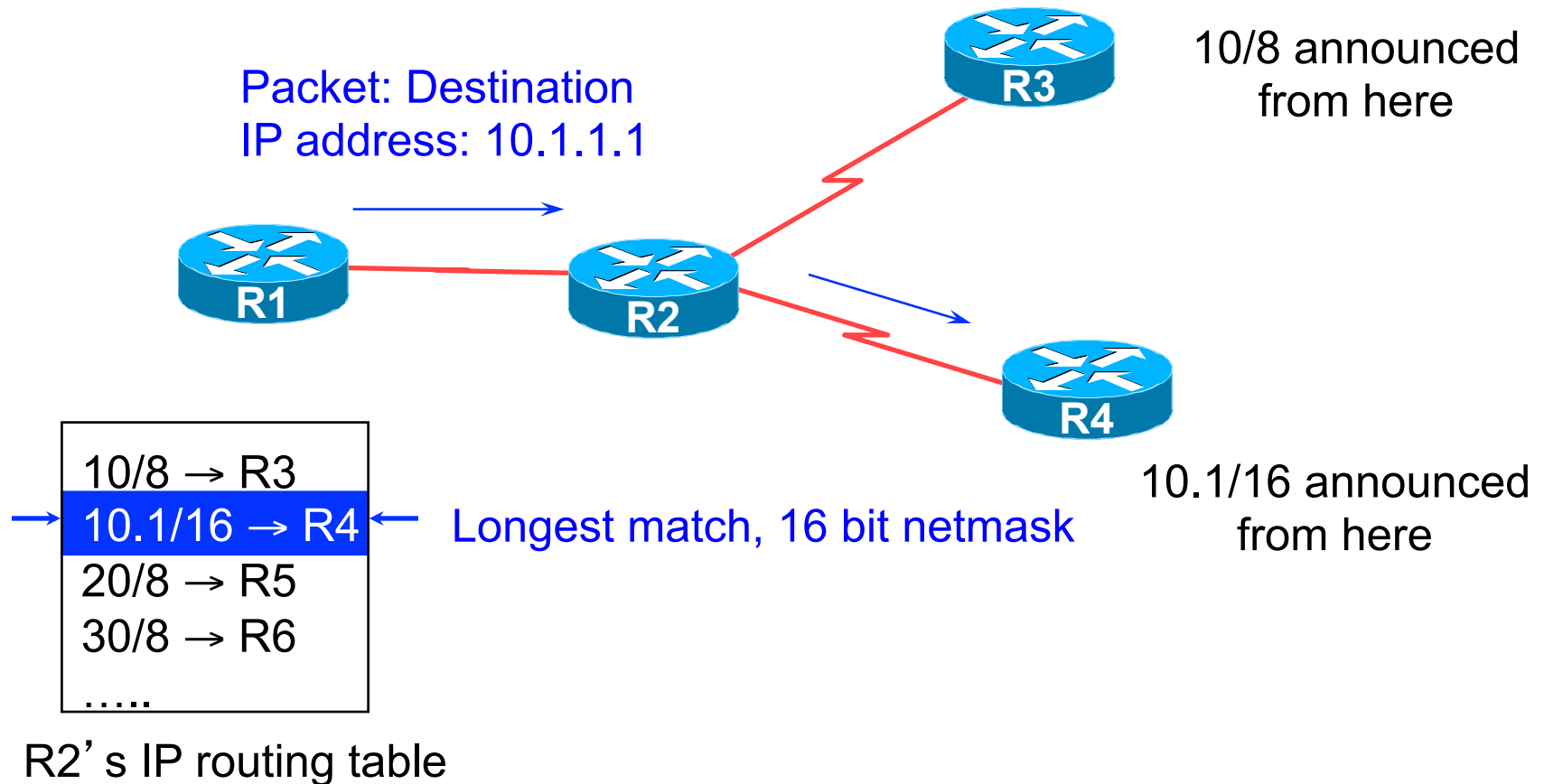
IP route lookup: Longest match routing

- Based on destination IP address



IP route lookup: Longest match routing

- Based on destination IP address



RIBs and FIBs

- FIB is the Forwarding Table
 - It contains destinations and the interfaces to get to those destinations
 - Used by the router to figure out where to send the packet
 - Careful! Some people still call this a route!
- RIB is the Routing Table
 - It contains a list of all the destinations and the various next hops used to get to those destinations – and lots of other information too!
 - One destination can have lots of possible next-hops – only the best next-hop goes into the FIB

Explicit versus Default Routing

- Default:
 - simple, cheap (cycles, memory, bandwidth)
 - low granularity (metric games)
- Explicit (default free zone)
 - high overhead, complex, high cost, high granularity
- Hybrid
 - minimise overhead
 - provide useful granularity
 - requires some filtering knowledge

Egress Traffic

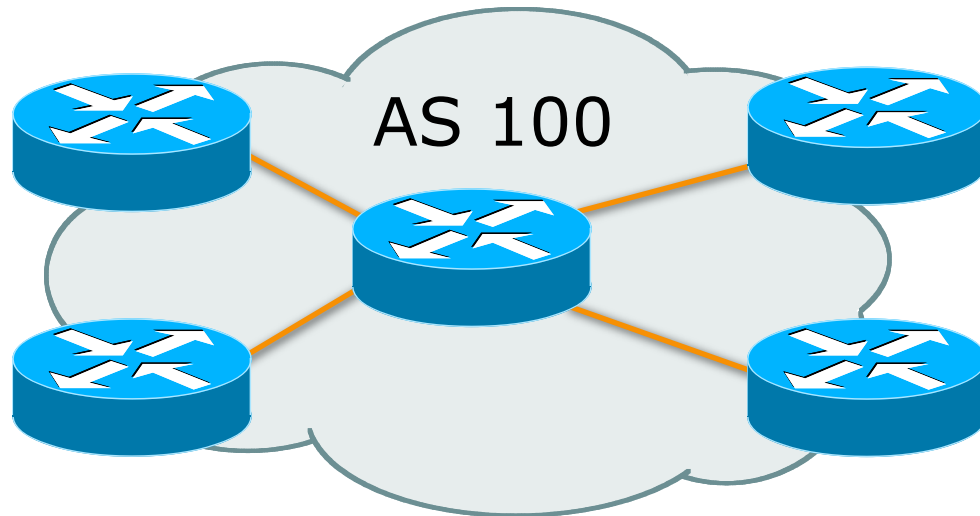
- How packets leave your network
- Egress traffic depends on:
 - route availability (what others send you)
 - route acceptance (what you accept from others)
 - policy and tuning (what you do with routes from others)
 - Peering and transit agreements

Ingress Traffic

- How packets get to your network and your customers' networks
- Ingress traffic depends on:
 - what information you send and to whom
 - based on your addressing and AS' s
 - based on others' policy (what they accept from you and what they do with it)

Autonomous System (AS)

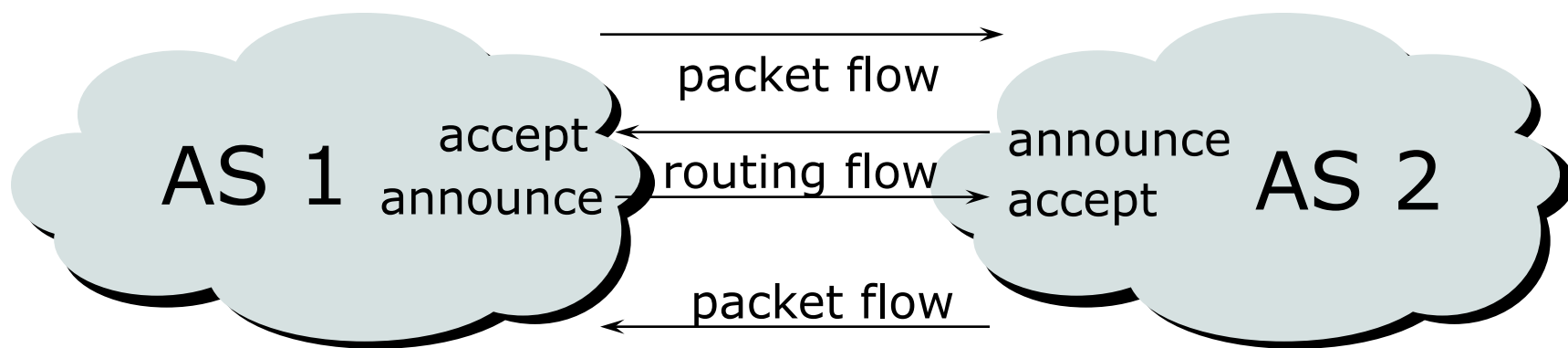
- Collection of networks with same routing policy
- Single routing protocol
- Usually under single ownership, trust and administrative control



Definition of terms

- **Neighbours**
 - AS's which directly exchange routing information
 - Routers which exchange routing information
- **Announce**
 - send routing information to a neighbour
- **Accept**
 - receive and use routing information sent by a neighbour
- **Originate**
 - insert routing information into external announcements (usually as a result of the IGP)
- **Peers**
 - routers in neighbouring AS' s or within one AS which exchange routing and policy information

Routing flow and packet flow



For networks in AS1 and AS2 to communicate:

- AS1 must announce to AS2

- AS2 must accept from AS1

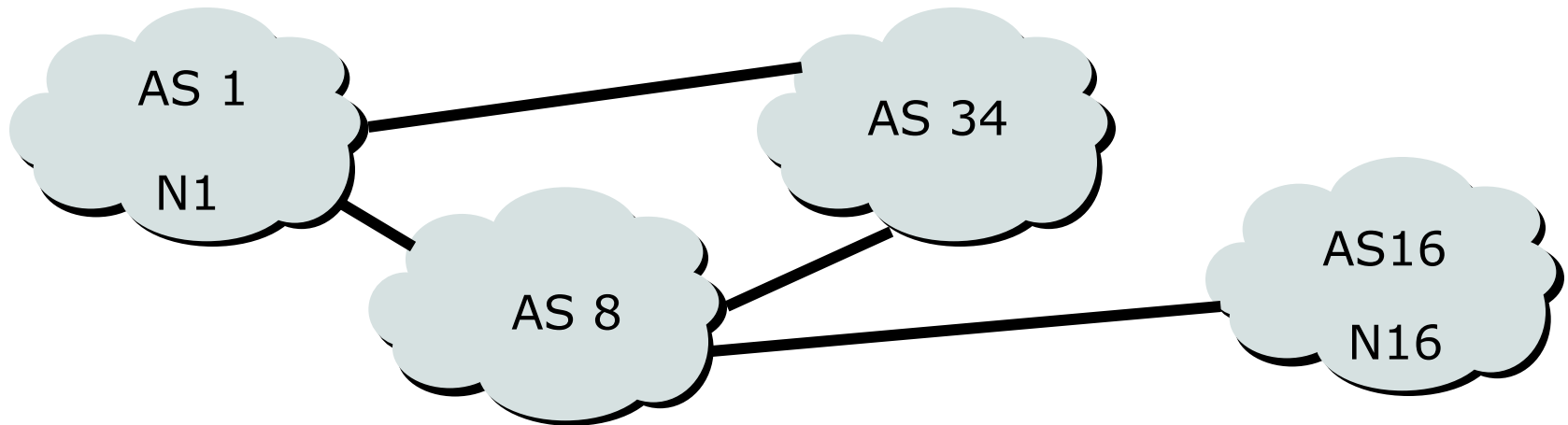
- AS2 must announce to AS1

- AS1 must accept from AS2

Routing flow and Traffic flow

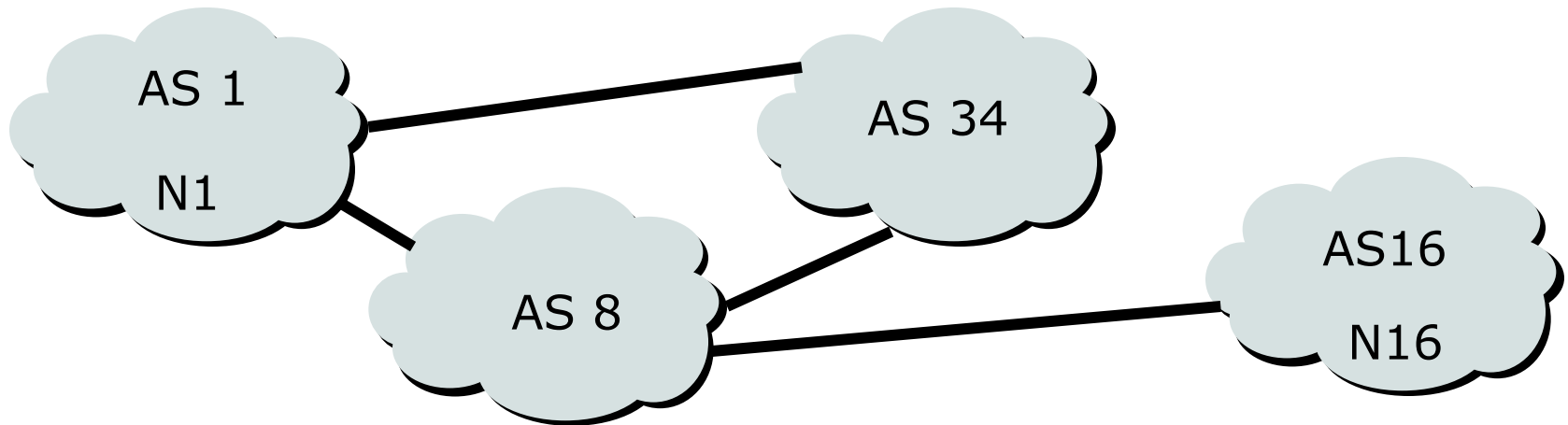
- Traffic flow is always in the opposite direction of the flow of Routing information
 - Filtering outgoing routing information inhibits traffic flow inbound
 - Filtering inbound routing information inhibits traffic flow outbound

Routing Flow/Packet Flow: With multiple ASes



- For net N1 in AS1 to send traffic to net N16 in AS16:
 - AS16 must originate and announce N16 to AS8.
 - AS8 must accept N16 from AS16.
 - AS8 must forward announcement of N16 to AS1 or AS34.
 - AS1 must accept N16 from AS8 or AS34.
- For two-way packet flow, similar policies must exist for N1

Routing Flow/Packet Flow: With multiple ASes

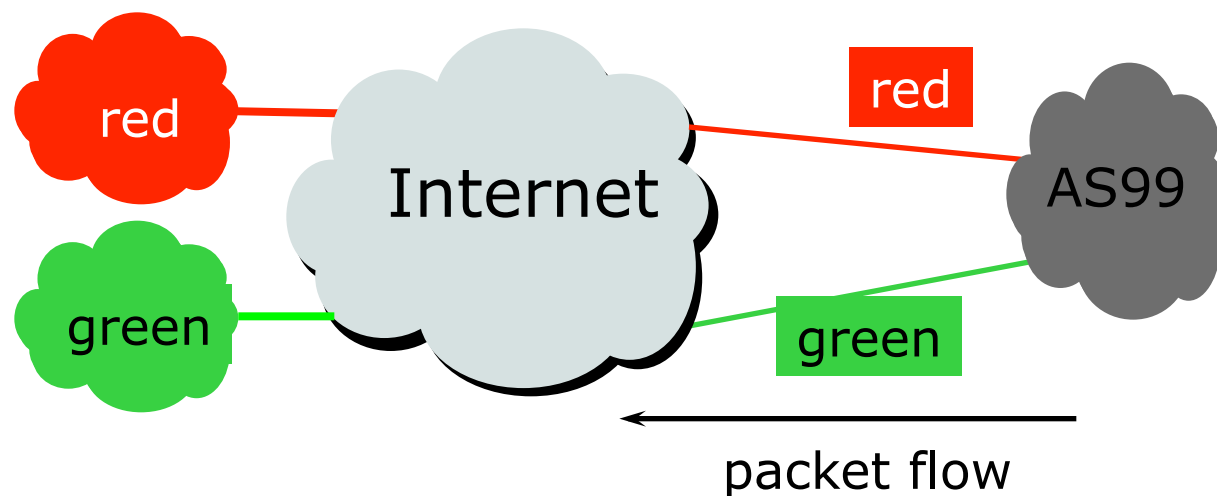


- As multiple paths between sites are implemented it is easy to see how policies can become quite complex.

Routing Policy

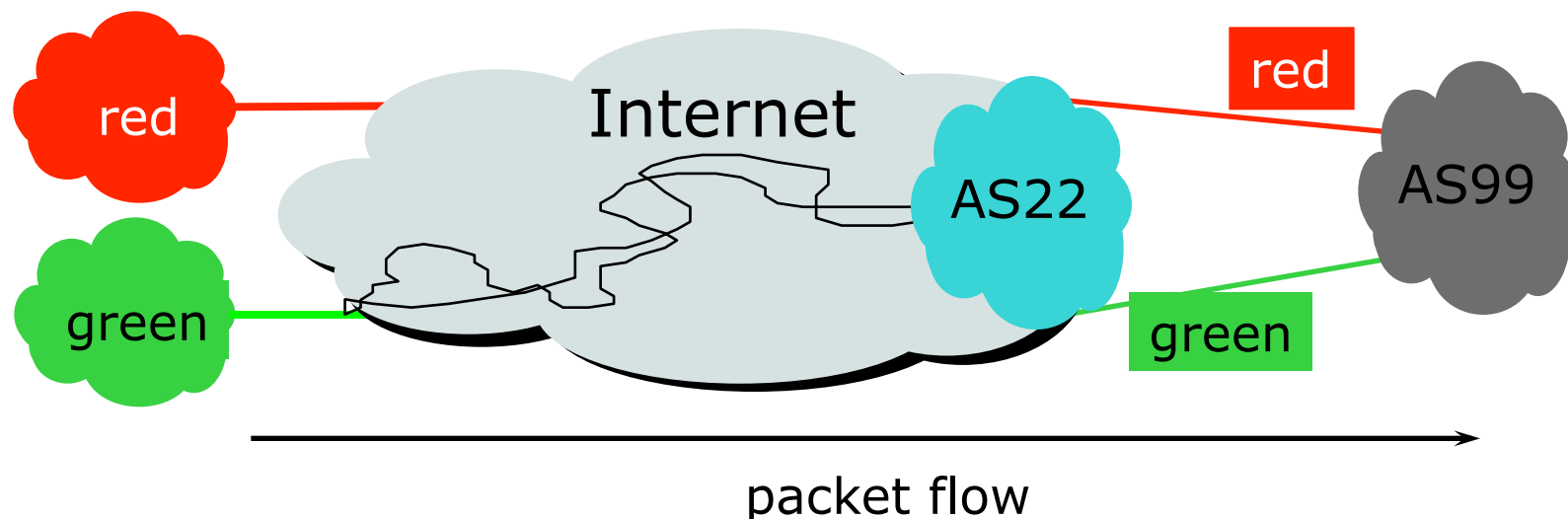
- Used to control traffic flow in and out of an ISP network
- ISP makes decisions on what routing information to accept and discard from its neighbours
 - Individual routes
 - Routes originated by specific ASes
 - Routes traversing specific ASes
 - Routes belonging to other groupings
 - Groupings which you define as you see fit

Routing Policy Limitations



- AS99 uses red link for traffic to the red AS and the green link for remaining traffic
- To implement this policy, AS99 has to:
 - Accept routes originating from the red AS on the red link
 - Accept all other routes on the green link

Routing Policy Limitations



- AS99 would like packets coming from the green AS to use the green link.
- But unless AS22 cooperates in pushing traffic from the green AS down the green link, there is very little that AS99 can do to achieve this aim

Routing Protocols

- Routers use “routing protocols” to exchange routing information with each other
 - **IGP** is used to refer to the process running on routers inside an ISP's network
 - **EGP** is used to refer to the process running between routers bordering directly connected ISP networks

What Is an IGP?

- Interior Gateway Protocol
- Within an Autonomous System
- Carries information about internal infrastructure prefixes
- Two widely used IGPs in service provider network:
 - OSPF
 - ISIS

Why Do We Need an IGP?

- ISP backbone scaling
 - Hierarchy
 - Limiting scope of failure
 - Only used for ISP's **infrastructure** addresses, not customers or anything else
 - Design goal is to **minimise** number of prefixes in IGP to aid scalability and rapid convergence

What Is an EGP?

- Exterior Gateway Protocol
- Used to convey routing information between Autonomous Systems
- De-coupled from the IGP
- Current EGP is BGP

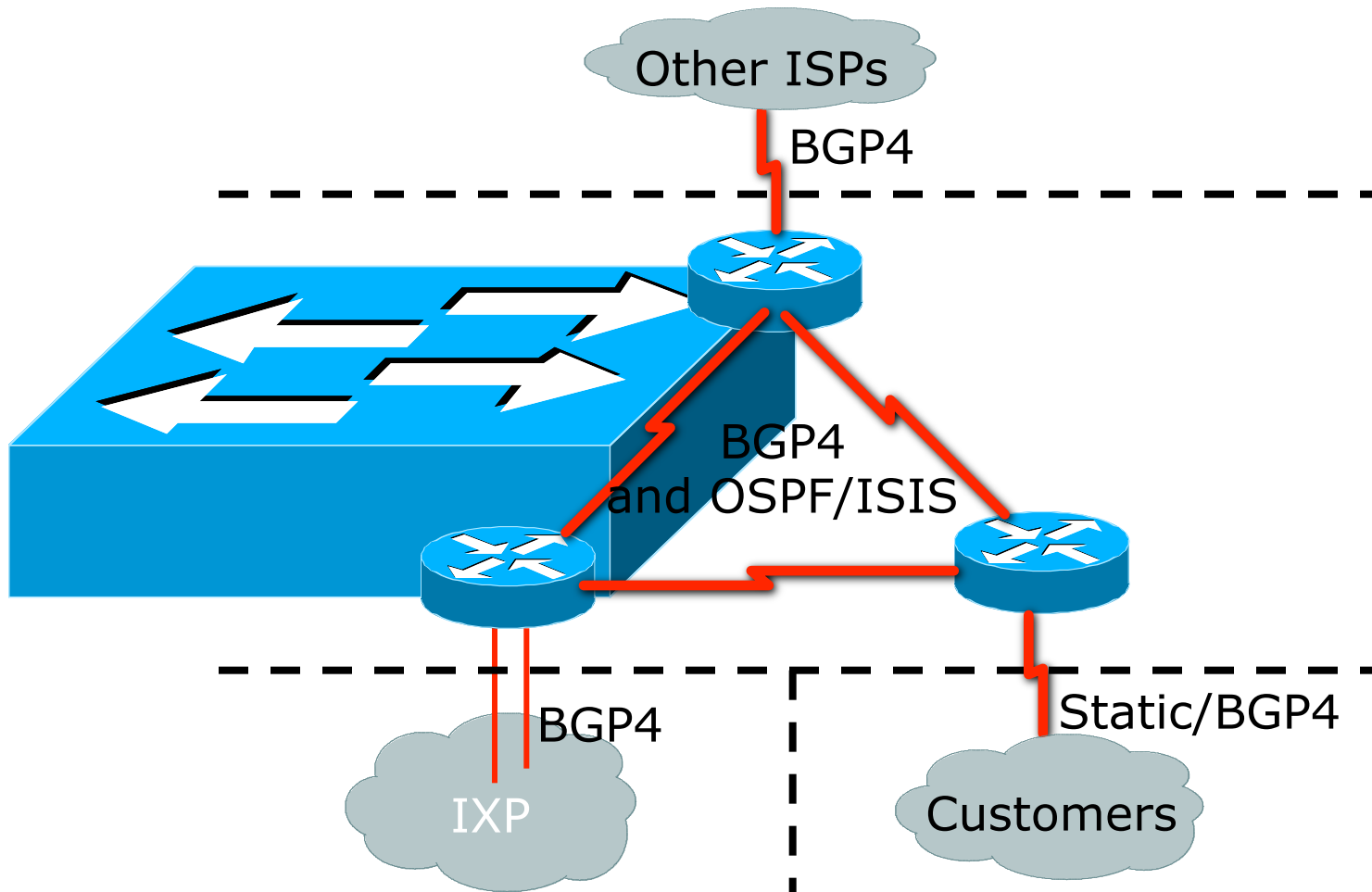
Why Do We Need an EGP?

- Scaling to large network
 - Hierarchy
 - Limit scope of failure
- Define Administrative Boundary
- Policy
 - Control reachability of prefixes
 - Merge separate organisations
 - Connect multiple IGPs

Interior versus Exterior Routing Protocols

- Interior
 - Automatic neighbour discovery
 - Generally trust your IGP routers
 - Prefixes go to all IGP routers
 - Binds routers in one AS together
 - Carries ISP infrastructure addresses only
 - ISPs aim to keep the IGP small for efficiency and scalability
- Exterior
 - Specifically configured peers
 - Connecting with outside networks
 - Set administrative boundaries
 - Binds AS's together
 - Carries customer prefixes
 - Carries Internet prefixes
 - EGPs are independent of ISP network topology

Hierarchy of Routing Protocols



FYI: Cisco IOS Default Administrative Distances

Route Source	Default Distance
Connected Interface	0
Static Route	1
Enhanced IGRP Summary Route	5
External BGP	20
Internal Enhanced IGRP	90
IGRP	100
OSPF	110
IS-IS	115
RIP	120
EGP	140
External Enhanced IGRP	170
Internal BGP	200
Unknown	255

Questions

- Please remember to fill out the feedback form
 - `<survey-link>`
- Slide handouts will be available after completing the survey



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Thank You!

End of Session